

Item - Stone of WealthApproved Dedicated **Trait Cost - 3 / Gnosis - 8**
Spirit Affinity: Any Totem Spirit

When activated, it brings the user wealth. Not money, and not instantly. The stone provides resources a Garou needs to complete her tasks. Appears in funds or marketable items. Each time the stone is used in a single session, the next test using the stone during that session is against an additional 2 traits.

Owned by ST #1 ST #2

Item - Gnostic BagApproved Dedicated **Trait Cost - 4 / Gnosis - 9**
Spirit Affinity: Engling, Ancestor-spirits

This fetish can store up to 9 Gnosis. To activate it, the user reaches into the bag, "grabs" a Gnosis, and eats it. The bag may be recharged by the user spending temp. Gnosis traits at one-per-one rate.

Owned by ST #1 ST #2

Item - Key to the UmbraApproved Dedicated **Trait Cost - 2 / Gnosis - 5**
Spirit Affinity: Weaver-spirits

When activated, it reduces the diff. for passing through the Gauntlet by 2. If the character spends 3 Gnosis, they may take one other willing person with them (requires skin contact). If used to trick another into the Umbra for the purpose of causing them harm, the fetish will not work

Owned by ST #1 ST #2

Item - Moon WatchApproved Dedicated **Trait Cost - 1 / Gnosis - 4**
Spirit Affinity: Lunes, North Wind

This fetish acts like a normal wristwatch that also shows accurately the phase of the moon, except that it never needs to be set or wound. Furthermore, when it is activated, the Watch displays the auspice of any one Garou in the vicinity.

Owned by ST #1 ST #2

Item - Gaia's PoulticeApproved Dedicated **Trait Cost - 2 / Gnosis - 8****Spirit Affinity: Healing, East Wind, Unicorn Spirits**

When activated, automatically heals one level of damage from an open wound on which it's placed. Takes one hour to "recharge" between uses

Owned by ST #1 ST #2

Item - Heart of the SpiritApproved Dedicated **Trait Cost - 5 / Gnosis - 10**
Spirit Affinity: Any Totem-spirits

This fetish allows the character to store up to 10 traits worth of Rage, Willpower, or Gnosis in it (one type only, no mix). Storage of these traits requires activating the fetish and spending the traits the character wants stored. These traits can be called upon with another activation test at any rate per turn.

Owned by ST #1 ST #2

Item - Kinship DollApproved Dedicated **Trait Cost - 2 / Gnosis - 8**
Spirit Affinity: Any Totem-spirits

When activated, the doll announces the location and condition of any one Kinfolk whose name is spoken by the user.

Owned by ST #1 ST #2

Item - Loon's RefundApproved Dedicated **Trait Cost - 3 / Gnosis - 8**
Spirit Affinity: Cockroach, Spider, Weaver-spirits

This fetish is a mystic ATM (universal) that can be used in any ATM machine to get \$500. In order to use it, the owner needs to succeed in activating it (and get the receipt). If the Refund is used more than once per session, he must make a Simple test or the fetish is destroyed.

Owned by ST #1 ST #2